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2014-12-15 Marc Rochkind Put your web app design skills to work by learning how to create powerful and portable Chrome Apps. With this practical book, you'll learn how to build Google's unique apps to behave just like native apps so they can interact with hardware devices, access external files, and send notifications. Author Marc Rochkind takes you through a hands-on, objective tour of Chrome Apps, which run on any platform that supports the Chrome browser—including OS X, Windows, Linux, as well as Android and iOS. If you know how to work with HTML, CSS, JavaScript, and the DOM, you're ready to get started. Learn how to build, run, and debug Chrome Apps step-by-step Use Chrome Apps to access local files, sync files, and external files Take advantage of key-value-pair APIs, including sync storage and IndexedDB Use WebSockets, Google Cloud Messaging, and other networking methods Display graphics and images with Canvas, SVG, and the Media Galleries API Use alarms, context menus, location, the camera, Bluetooth, USB, and other APIs Publish apps to the Chrome Web Store with the Chrome Dev Editor

2020-09-20 T. I. M. TURNER Do you want to learn how to make the most out of Google Apps? then this booksis made for you! These days, people are continuously working online and from house. The majority of old office tools have become outdated in favor of online tools. Nonetheless, employing such tools efficiently wasn't so simple. In fact, you need to deal with a plethora of features, not to mention that the majority of them are unreachable and hidden as well. People do not realize how to do such task s that they've done using desktop applications. People are used to utilizing their laptop and desktop applications, so the concept of working home, on any device or computer, looks rather overwhelming. After you learn the rationality and the construction of Google Apps, you can concentrate on your work or project more efficiently than ever. Inside this book, GOOGLE APPS MADE EASY: A complete guide that will teach you how to makethe best use of Google apps and services in less than 7 days. Includes How to Use Google Classroom and Google G Suite it will cover you a broad spectrum of application of device technologis and application, created to ease the challenges. Here's what you will learn in this book: Introducing Google App Google Drive Google Docs Googlee Sheets Google Slides Gmail Google Classroom Google G Suite And so mutch more! You see, Google Apps are an awesome set of online application and tools for storage, email, spreadsheets, word processing, and so much more accessible online, on mobile, and across numerous locations. So, make sure you learn how to maximize what these cloud-based tools provide. Are you ready to learn more aboout Google Apps? The scroll up this page and click BUY NOW!

2019-03-06 James Bernstein With everything being online these days it only makes sense that we are starting to use online applications more and more. Since everyone is connected to everyone else there is an increasing need to be able to share information easily and reliably. Over the years, Google has become one of the dominant forces in the online world and they keep coming out with more services to help people stay connected. By using their suite of applications commonly referred to as Google Apps you can accomplish all of your online tasks just by having a simple Google account. The goal of this book is to help familiarize you with the most commonly used Google Apps for home and small business users. These apps are free to use and all integrate with each other making it easy to access all of your information without needing multiple accounts. You will be guided step by step through each one of these apps to help you learn how to configure and use them to get you going on your way to cloud computing efficiency. The chapters in the book cover the following topics: Chapter 1 - Introducing Google Apps Chapter 2 - Google Drive Chapter 3 - Google Docs Chapter 4 - Google Sheets Chapter 5 - Google Slides Chapter 6 - Google Forms Chapter 7 - Google Keep Chapter 8 - Google Photos Chapter 9 - Gmail Chapter 10 - Google Calendar Chapter 11 -

Contacts About the Author James Bernstein has been working with various companies in the IT field since 2000, managing technologies such as SAN and NAS storage, VMware, backups, Windows Servers, Active Directory, DNS, DHCP, Networking, Microsoft Office, Exchange, and more. He has obtained certifications from Microsoft, VMware, CompTIA, ShoreTel, and SNIA, and continues to strive to learn new technologies to further his knowledge on a variety of subjects. He is also the founder of the website OnlineComputerTips.com, which offers its readers valuable information on topics such as Windows, networking, hardware, software, and troubleshooting. Jim writes much of the content himself and adds new content on a regular basis. The site was started in 2005 and is still going strong today.

2019-10-10 Jacqueline H. Fewkes This edited volume deploys digital ethnography in varied contexts to explore the cultural roles of mobile apps that focus on religious practice and communities, as well as those used for religious purposes (whether or not they were originally developed for that purpose). Combining analyses of local contexts with insights and methods from the global subfield of digital anthropology, the contributors here recognize the complex ways that in-app and on-ground worlds interact in a wide range of communities and traditions. While some of the case studies emphasize the cultural

significance of use in local contexts and relationships to pre-existing knowledge networks and/or non-digital relationships of power, others explore the globalizing and democratizing influences of mobile apps as communication technologies. From Catholic confession apps to Jewish Kaddish assistance apps and Muslim halal food apps, readers will see how religious-themed mobile apps create complex sites for potential new forms of religious expression, worship, discussion, and practices.

2011-09-15 Chris Stevens Turn your app ideas into a money-making goldmine More than 10 billion apps have been downloaded from Apple's AppStore and with the right combination of original ideas, great features, solid coding, unique designs, and savvy marketing, your apps could be a part of that staggering number. This book shows you how to turn your ideas into profit-making success stories. Citing a fascinating array of real-world examples, this useful book invites you to meet the rich and famous of the app development world. You'll look behind the scenes of these successful visionaries to learn their secrets first hand and discover how these "bedroom coders" became overnight millionaires. Serves as a must-have introduction to the fascinating, cutting-edge world of app design, where innovation reaps reward Shows you how to structure your app development process based on the Appillionaires who made

their fortune Explores what works and what doesn't with regards to getting your app featured and enticing buyers Looks at successful apps such as Angry Birds, Cut the Rope, Fruit Ninja, and many others that have taken the app world by storm If you were unaware of the potential to make money from selling your apps, then app-arently, you really need this book!

2011-02-02 Daniel A. Begun Find the Android apps that are right for you so you can have fun and get more done! The popularity of Android apps is exploding and this handy guide helps you sort through the thousands of available applications so you can find the ones that are ideal for you. You'll explore a variety of apps in the areas of entertainment, finance, health, food, music, news, weather, photography, reference, dining out, social networking, sports, travel, and more. Author Daniel Begun helps you navigate through this enormous—and potentially overwhelming—array of Android apps. Holds your hand through the oftentimes overwhelming app selection and shares helpful advice for sorting through the tens of thousands of apps to find the ones that are right for you Helps you uncover which apps are worth the price and what's fabulous for free Provides advice on what apps work best for all your favorite hobbies – from movies to music, sports to social networking, fitness to fun games, and everything in between Amazing Android Apps For Dummies walks you

through the process of finding, purchasing, and installing the most appealing apps for your needs.

2010-12-28 Bob LeVitus Fill your iPad with cool apps with help from this full-color directory! The popularity of the iPad is growing at an unstoppable rate and users are looking for help sorting through the tens of thousands of apps available in the App Store. Packed with helpful reviews and valuable tips on how to make the most of each app, this book walks you through the vast selection of apps and helps you narrow down the most essential and entertaining apps for your needs and interests. Mac guru Bob "Dr. Mac" LeVitus helps you uncover the best of the best apps in business, education, entertainment, finance, health, fitness, games, news, music, sports, weather, and more. Helps you sort through the tens of thousands of apps available for the iPad so you can find the apps that are right for you Shows you a variety of the most useful apps in the fields of music, entertainment, sports, business, games, news, social networking, health and fitness, and more Helps you uncover what apps are worth the price and what's fabulous for free Provides expert insights and light-hearted reviews of each featured iPad app from longtime For Dummies author and Mac enthusiast Bob "Dr. Mac" LeVitus With Incredible iPad Apps For Dummies, you'll discover how to have fun, get more done, and make the most

of your iPad.

2017-08-08 Tal Ater Move over native apps. New progressive web apps have capabilities that will soon make you obsolete. With this hands-on guide, web developers and business execs will learn how—and why—to develop web apps that take advantage of features that have so far been exclusive to native apps. Features that include fast load times, push notifications, offline access, homescreen shortcuts, and an entirely app-like experience. By leveraging the latest browser APIs, progressive web apps combine all of the benefits of native apps, while avoiding their issues. Throughout the book, author Tal Ater shows you how to improve a simple website for the fictional Gotham Imperial Hotel into a modern progressive web app. Plus: Understand how service workers work, and use them to create sites that launch in an instant, regardless of the user's internet connection Create full-screen web apps that launch from the phone's homescreen just like native apps Re-engage users with push notifications, even days after they have left your site Embrace offline-first and build web apps that gracefully handle loss of connectivity Explore new UX opportunities and challenges presented by progressive web apps

2011-02-09 Ryan Teeter Your key to making this revolutionary new approach work for you and your organization Google Apps are Web-based, low-cost (or free!)

office productivity tools that do everything those expensive applications do — and you can access them from any computer with an Internet connection. Google Apps For Dummies boosts your "app-titude" by giving you the low-down on choosing, setting up, and using these nifty and powerful gadgets for work or play. Whether you're an individual who wants to take advantage of iGoogle or an organization looking for an enterprise-wide training solution for users at all levels, this comprehensive, practical guide brings you up to speed with all of the basic information and advanced tips and tricks you need to make good use of every Google Apps's tool and capability. Discover how to: Get productive fast with free or inexpensive Web-based apps Design your perfect Start Page layout Choose among the different editions Use Gmail and Google Talk Work with Google Docs and spreadsheet documents Create and collaborate on documents Import events into your calendar Build dazzling presentations Use Dashboard to create and manage user accounts Create a Web page with a unique domain setting Google Apps are poised to shatter the primacy of the current way of working with PCs, saving businesses, schools, government agencies, and individuals big bucks on software, network infrastructure, and administration.

2013-10-21 Erika Olimpiew Apps are like valets, expected

to serve people whenever and wherever they are, on whatever device they have. They represent the future of how enterprises interact with customers, employees, partners and machines, as we increasingly access the Internet and control our world from the palms of our hands. From a technology perspective, the apps revolution is redefining how applications are created, distributed and consumed. It is upending the traditional client-server, browser-centric web model and breaking up monolithic applications. The revolution can be viewed through five lenses: apps experience, apps everywhere, apps DNA, apps platforms and apps economy. Business people and consumers will want to read about the value this revolution is ushering in as our enterprises continue to embrace the consumerization of IT. The apps economy is worth billions today and growing; this economy did not exist five years ago. Learn how context, new modes of interaction such as eye gaze and haptics, connected things, application programming interfaces, DIY development, and an outside-in approach to IT are driving the revolution. Simply put, the Apps rEvolution is about business change – creating new experiences, inventing new products and services, and redefining customer service while improving productivity and efficiency.

2020-08-07 Sen, Devjani Health and fitness apps collect various personal information including name, email address, age, height, weight, and in some cases, detailed health information. When using these apps, many users trustfully log everything from diet to sleep patterns. However, by sharing such personal information, end-users may make themselves targets to misuse of this information by unknown third parties, such as insurance companies. Despite the important role of informed consent in the creation of health and fitness applications, the intersection of ethics and information sharing is understudied and is an often-ignored topic during the creation of mobile applications. Privacy Concerns Surrounding Personal Information Sharing on Health and Fitness Mobile Apps is a key reference source that provides research on the dangers of sharing personal information on health and wellness apps, as well as how such information can be used by employers, insurance companies, advertisers, and other third parties. While highlighting topics such as data ethics, privacy management, and information sharing, this publication explores the intersection of ethics and privacy using various quantitative, qualitative, and critical analytic approaches. It is ideally designed for policymakers, software developers, mobile app designers, legal specialists, privacy analysts, data scientists, researchers, academicians, and upper-level students.

2012-02-01 Rane Anderson Here's an easy-to-use, quick reference guide for apps that supplement student learning. It gives suggestions for how teachers can implement each app in the classroom and for how parents can use the apps at home to extend their child's learning. This resource is correlated to the Common Core State Standards, is aligned to the interdisciplinary themes from the Partnership for 21st Century Skills, and supports core concepts of STEM instruction.

2015-06-11 I. C. Robledo Build Up Your Brain the Easy Way And Have Fun While Doing It Imagine that you had access to the best tools for learning, brain training, and problem-solving. Think what it would be like if you could easily improve your memory, focus, thinking speed, vocabulary, and more. Fortunately, you can. All you need is a smart phone or device. Internationally bestselling author I. C. Robledo personally tested 100+ apps to come up with the best Free Apps for brain training, learning, and solving everyday problems. Smart apps are valuable to your intellectual growth because they are easily available, can adapt to your needs, and are engaging and fun. Inside, you will discover: - An app that has been proven to raise IQ scores in people who train with it - A brain training app created in collaboration with scientists from Cambridge and Yale - Two apps to help you learn almost any language you can think of - An app that gives you something new to learn every time you access your

device - A game that lets you test yourself in over 1,000 unique topics Here are the number of Free Apps you will find for each device: iPhone & iPad: 53 Google Play: 50 Kindle Fire: 31 Web Browser: 24 Windows Phone: 17 Apple Watch: 5 Train your brain using fun and free apps, with 55 Smart Apps to Level Up Your Brain. Pick up your copy today by scrolling to the top of the page and clicking BUY NOW.

2013-07-22 Mark Rollins The growing but still evolving success of the Android platform has ushered in a second mobile technology "gold rush" for app developers. Google Play and Amazon Appstore for Android apps has become the second go-to apps eco for today's app developers. While not yet as large in terms of number of apps as iTunes, Google Play and Amazon Appstore have so many apps that it has become increasingly difficult for new apps to stand out in the crowd. Achieving consumer awareness and sales longevity for your Android app requires a lot of organization and some strategic planning. Written for today's Android apps developer or apps development shop, this new and improved book from Apress, The Business of Android Apps Development, Second Edition, tells you today's story on how to make money on Android apps. This book shows you how to take your app from idea to design to development to distribution and marketing your app on Google Play or Amazon Appstore. This book takes you step-by-step through cost-

effective marketing, public relations and sales techniques that have proven successful for professional Android app creators and indie shops—perfect for independent developers on shoestring budgets. It even shows you how to get interest from venture capitalists and how they view a successful app vs. the majority of so-so to unsuccessful apps in Android. No prior business knowledge is required. This is the book you wish you had read before you launched your first app! What you'll learn How to take your app from idea to design to development to distributing and marketing your app on Google Play or Amazon Appstore How do Venture Capitalists validate new App Ideas, and use their techniques. How to monetize your app: Freemium, ads, in-app purchasing and more What are the programming tips and tricks that help you sell your app How to optimize your app for the marketplace How to marketing your app How to listen to your customer base, and grow your way to greater revenue Who this book is for This book is for those who have an idea for an app, but otherwise may know relatively little about entrepreneurship, app development, or even business in general. You should be able to pick up this book and feel like someone is holding your hand as they go through the process of evaluating your idea, learning to code, placing your app in the marketplace, marketing your app, and finally, improving your app to meet the needs of your customer base. Table of

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2012-02-03 Paul Darbyshire How would you like to share your calendar, access your e-mail, or create and share documents, all online from your smartphone/mobile device, netbook, or desktop? If you answered yes, then you should know that the best of all these online applications and services are being offered for free, from one of the Internet's biggest names, Google. These apps are in an online suite of productivity and fun applications called Google Apps. Getting StartED with Google Apps gets you started collaborating and creating with Google's online suite of applications on the Chrome operating system—analogous to using Microsoft Office on Windows. The differences are that Google Apps and Chrome are mostly free and run entirely on the Web. With this book, you get clear and easy-to-use instructions for getting up and running with basic Google Apps like Gmail, Google Voice, and more. Moreover, you get detailed visuals and step-by-step explanations on the more sophisticated Google apps like Google Docs, Spreadsheets,

Presentations, SketchUp, and more. So get going and have some fun while you're at it.

2014-07-22 Wouter de Kort Fully updated! Prepare for Microsoft Exam 70-481 - and help demonstrate your real-world mastery of Windows Store app development using HTML5 and JavaScript. Designed for experienced developers ready to advance their status, Exam Ref focuses on the critical-thinking and decision-making acumen needed for success at the MCSD level. Focus on the expertise measured by these objectives: Design Windows Store apps Develop Windows Store apps Create the user interface Program user interaction Manage security and data This Microsoft Exam Ref: Is fully updated for Windows 8.1 and Visual Studio 2013 Organizes its coverage by objectives for Exam 70-481 Features strategic, what-if scenarios to challenge you Requires a minimum of two to five years of experience developing HTML, CSS, and JavaScript applications, including one or more years developing applications that conform to the Windows Store app guidelines

2008-05-27 Nancy Conner Among its many amazing applications, Google now has web-based alternatives to many of the applications in Microsoft Office. This comprehensive and easy-to-follow new book enables you to explore Google's new office applications in detail. Once you do, you'll be in good company -- more than

100,000 small businesses and some corporations are already looking to take advantage of these free Google offerings. Google Apps: The Missing Manual teaches you how to use three relatively new applications from Google: "Docs and Spreadsheets", which provide many of the same core tools that you find in Word and Excel; and Google Calendar and Gmail, the applications that offer an alternative to Outlook. This book demonstrates how these applications together can ease your ability to collaborate with others, and allow you access to your documents, mail and appointments from any computer at any location. Of course, as remarkable as these applications are, Google's office suite is definitely a work-in-progress. Navigating what you can and can't do and -- more importantly -- understanding how to do it isn't always easy. And good luck finding enough help online. Google Apps: The Missing Manual is the one book you need to get the most out of this increasingly useful part of the Google empire. This book: Explains how to create, save and share each of Google's web-based office applications Offers separate sections for Docs and Spreadsheets, Google Calendar, and Gmail Demonstrates how to use these applications in conjunction with one another Gives you crystal-clear and jargon-free explanations that will satisfy users of all technical levels Many of you already use Gmail, but do you know its full potential? Do you know how

you can increase its power by using Gmail with Doc and Spreadsheets and Google Calendar? You'll find out with Google Apps: The Missing Manual. You'll also come to understand why large corporations such as General Electric and Proctor & Gamble are taking a long, hard look at these applications.

2016-08-01 Tony Hillerson Answer the question "Can we build this for ALL the devices?" with a resounding YES. Learn how to build apps using seven different platforms: Mobile Web, iOS, Android, Windows, RubyMotion, React Native, and Xamarin. Find out which cross-platform solution makes the most sense for your needs, whether you're new to mobile or an experienced developer expanding your options. Start covering all of the mobile world today. Understanding the idioms, patterns, and quirks of the modern mobile platforms gives you the power to choose how you develop. Over seven weeks you'll build seven different mobile apps using seven different tools. You'll start out with Mobile Web; develop native apps on iOS, Android, and Windows; and finish by building apps for multiple operating systems using the native cross-platform solutions RubyMotion, React Native, and Xamarin. For each platform, you'll build simple, but non-trivial, apps that consume JSON data, run on multiple screen sizes, or store local data. You'll see how to test, how to build views, and how to structure code. You'll find out how much code it's

possible to share, how much of the underlying platform you still need to know, and ultimately, you'll get a firm understanding of how to build apps on whichever devices your users prefer. This book gives you enough first-hand experience to weigh the trade-offs when building mobile apps. You'll compare writing apps on one platform versus another and understand the benefits and hidden costs of cross-platform tools. You'll get pragmatic, hands-on experience writing apps in a multi-platform world. What You Need: You'll need a computer and some experience programming. When we cover iOS, you'll need a Mac, and when we cover Windows Phone you'll need a computer with Windows on it. It's helpful if you have access to an iPhone, Android phone, and Windows Phone to run the examples on the devices where mobile apps are ultimately deployed, but the simulators or emulator versions of those phones work great.

2019-05-22 Majid Hajian Harness the power of Angular to build fast, high performance progressive web apps that work offline. Learn exactly how to create an Angular Progressive Web App (PWA) from scratch, how you can use different tools to audit and improve it, and leverage Angular CLI or Workbox to turn your app into a PWA. Using browser APIs – including the Credential Management, Payment Request, Geolocation, Web Bluetooth, WebUSB and Generic Sensors APIs – you can

unleash the potential of PWAs and build applications that enhance user experience. Angular's game-changing built-in features, including the Angular service worker module, can be leveraged to construct responsive and reliable PWAs that can look and feel just like native mobile apps. You'll learn how to boost your app speed, how to increase user engagement using push notifications, and how to implement offline storage and different caching APIs in Angular. You'll even see how to convert an existing Angular app into a PWA. Whether you're new to building PWAs, or want to learn how to use Angular to improve your app development, Progressive Web Apps with Angular provides the know-how to build and deploy an Angular PWA. What Readers Will LearnBuild an Angular app that looks and feels just like a native mobile app Audit and improve an Angular PWA with different tools Increase user engagement by using push notifications Offline storage and different caching APIs in Angular Implement modern technologies into an Angular PWA Who This Book Is For Developers with basic knowledge of HTML, JavaScript and Angular

2017-03-16 Rezaei, Sajad Technology is continuously advancing and changing the way aspects of business are performed. The implementation of mobile business transactions to acquire various types of goods has changed the landscape of consumerism.

Apps Management and E-Commerce Transactions in Real-Time is a timely research publication that features the latest scholarly trends, issues, and implications of the use of a new technological forum in electronic buying and selling. Including extensive coverage on a number of topics and perspectives such as social networks, customer satisfaction, and cloud computing, this book is ideally designed for researchers, academicians, and students seeking current research on mobile solutions in business deals.

2014-02-03 Matthew David In 2007, Apple released the iPhone. With this release came tools as revolutionary as the internet was to businesses and individuals back in the mid- and late-nineties: Apps. Much like websites drove (and still drive) business, so too do apps drive sales, efficiencies and communication between people. But also like web design and development, in its early years and iterations, guidelines and best practices for apps are few and far between. Designing Apps for Success provides web/app designers and developers with consistent app design practices that result in timely, appropriate, and efficiently capable apps. This book covers application lifecycle management that designers and developers use when creating apps for themselves or the entities that hired them. From the early discussions with a company as to how to what kind of app they want, to

storyboarding, to developing cross platform, to troubleshooting, to publishing, Designing Apps for Success gives a taut, concise, and pragmatic roadmap from the beginning of the process all the way to the end. Developers and designers will learn not only best practices on how to design an app but how to streamline the process while not losing any quality on the end result. Other topics in this book include: Case studies that best showcase the development process at work (or not at work). Global examples of apps developed all over the world. Future proofing your apps Post-publishing: Promoting and marketing your apps and keeping it relevant. Consistent app design practices for consistently successful results.

2024-07-17 Arpit Shrivastava In today's fast-paced world, more and more organizations require rapid application development with reduced development costs and increased productivity. This practical guide shows application developers how to use PowerApps, Microsoft's no-code/low-code application framework that helps developers speed up development, modernize business processes, and solve tough challenges. Author Arpit Shrivastava provides a comprehensive overview of designing and building cost-effective applications with Microsoft Power Apps. You'll learn fundamental concepts behind low-code and no-code development, how to build applications using pre-built and

blank templates, how to design an app using Copilot AI and drag and drop PowerPoint-like controls, use Excel-like expressions to write business logic for an app, and integrate apps with external data sources. With this book, you'll: Learn the importance of no-code/low-code application development Design mobile/tablet (canvas apps) applications using pre-built and blank templates Design web applications (model-driven apps) using low-code, no-code, and pro-code components Integrate PowerApps with external applications Learn basic coding concepts like JavaScript, Power Fx, and C# Apply best practices to customize Dynamics 365 CE applications Dive into Azure DevOps and ALM concepts to automate application deployment

2013-10-23 Frank Zammetti With Pro iOS and Android Apps for Business, you can take your web development experience and apply it toward creating a full-featured business app, from soup to nuts. Frank Zammetti shows you how to create a client app using jQuery Mobile wrapped in PhoneGap, and how to create a node.js-based server that uses MongoDB as its data store. You never have to deal with learning Objective-C, Java or any other difficult-to-learn language. Instead, you can build on your existing HTML5, JavaScript and CSS experience to quickly and effectively build any app your business needs. You can apply this knowledge to iOS and Android apps as well as other

mobile platforms since the technologies used support most modern mobile platforms as well. You'll learn: How to design a full-featured app, including requirements like offline access How to build the client-side of the app using jQuery Mobile, including adding stub code for calling the node.js server How to create a simple server with node.js and interact with it using REST How to use MongoDB with node.js for data storage How to use PhoneGap to ready your app for mobile deployment How to test and debug your app on iOS and Android Pro iOS and Android Apps for Business is for experienced web developers who need to get up to speed quickly in building iOS and Android apps for business. Are you ready to join the mobile revolution using the same technologies you already use to build great web applications? If so, this is the book for you! What you'll learn How to design a full-featured app, including requirements like offline access How to build the client-side of the app using jQuery Mobile, including adding stub code for calling the node.js server How to create a simple server with node.js and interact with it using REST How to use MongoDB with node.js for data storage How to use PhoneGap to ready your app for mobile deployment How to test and debug your app on iOS and Android Who this book is for Experienced web devs who need to get up to speed quickly in building iOS and Android apps for business. HTML/CSS/JavaScript experience highly

recommended. Table of ContentsPart I: The Client Chapter 1 – Designing My Mobile Organizer Chapter 2 - Introducing jQuery and jQuery Mobile Chapter 3 - Writing the Application with jQuery Mobile, Part I Chapter 4 - Writing the Application with jQuery Mobile, Part II Part II: The Server Chapter 5 - Introducing node.js Chapter 6 - Introducing MongoDB Chapter 7 - Writing the Server with node.js and MongoDB, Part I Chapter 8 - Writing the Server with node.js and MongoDB, Part II Part III: Putting It All Together Chapter 9 - Introducing Phonegap Chapter 10 - The Final Build: Going Mobile With Phonegap

2011-04-04 Jason Tyler Create Android mobile apps, no programming required! Even with limited programming experience, you can easily learn to create apps for the Android platform with this complete guide to App Inventor for Android. App Inventor for Android is a visual language that relies on simple programming blocks that users can drag and drop to create apps. This handy book gives you a series of fully worked-out apps, complete with their programming blocks, which you can customize for your own use or use as a starting point for creating the next killer app. And it's all without writing a single line of code. Don't miss the book's special section on Apps Inventor Design Patterns, which explains computer terms in simple terms and is an invaluable basic reference. Teaches programmers and non-programmers alike how to use

App Inventor for Android to create Android apps Provides a series of fully worked-out apps that you can customize, download, and use on your Android phone or use as a starting point for building the next great app Includes a valuable reference section on App Inventor Design Patterns and general computer science concepts Shows you how to create apps that take advantage of the Android smartphone?s handy features, such as GPS, messaging, contacts, and more With App Inventor for Android and this complete guide, you'll soon be creating apps that incorporate all of the Android smartphone's fun features, such as the accelerometer, GPS, messaging, and more.

2013-09-24 Dr. Seuss A perennial favorite, Dr. Seuss's wonderfully wise graduation speech is the perfect send-off for children starting out in the world, be they nursery school, high school, or college grads! From soaring to high heights and seeing great sights to being left in a Lurch on a prickle-ly perch, Dr. Seuss addresses life's ups and downs with his trademark humorous verse and illustrations, while encouraging readers to find the success that lies within. In a starred review, Booklist notes: "Seuss's message is simple but never sappy: life may be a 'Great Balancing Act,' but through it all 'There's fun to be done.'" This Read & Listen edition contains audio narration.

2015-11-25 Ian Dixon This book

enables you to unleash the entertainment potential of your Windows 10 PC, tablet, or phone—or any combination of the three! Learn how to stream movies and TV shows, manage your media collection, purchase new media, and upload your music collection to the cloud. Ian Dixon and Garry Whittaker take the hassle out of managing and enjoying music, TV, and movies from your own collection and beyond. Whether you already have an extensive music and video collection, or are just getting started, this book will help you get the best entertainment from Windows. In this book, you will learn how to: Get started building your personal media cloud so you can access your music and videos from anywhere in the world and on any device Stream from thousands of radio stations to your Windows 10 phone, tablet, or laptop Find out what type of media files work with Windows 10 Stream movies and TV shows from Netflix, and stream music to Windows, Android, and iOS devices Use Windows 10 to wirelessly access media stored on Windows 7, Windows 8.1 and Windows 10 PCs around the home ...and more! Who This Book Is For This book is for home users who are either new to Windows or upgrading from previous versions of the operating system and want to enjoy music, movies and TV shows on any Windows device.

2023-02-17 Hamida Rebai Trabelsi Build and deploy modern and secure applications on Microsoft Azure

by implementing best practices, patterns, and new technologies with this easy-to-follow guide Purchase of the print or Kindle book includes a free PDF eBook Key FeaturesLearn various methods to migrate legacy applications to cloud using different Azure servicesImplement continuous integration and deployment as a best practice for DevOps and agile developmentGet started with building cloud-based applications using containers and orchestrators in different scenariosBook Description Companies face several challenges during cloud adoption, with developers and architects needing to migrate legacy applications and build cloud-oriented applications using Azure-based technologies in different environments. A Developer's Guide to Cloud Apps Using Microsoft Azure helps you learn how to migrate old apps to Azure using the Cloud Adoption Framework and presents use cases, as well as build market-ready secure and reliable applications. The book begins by introducing you to the benefits of moving legacy apps to the cloud and modernizing existing ones using a set of new technologies and approaches. You'll then learn how to use technologies and patterns to build cloud-oriented applications. This app development book takes you on a journey through three major services in Azure, namely Azure Container Registry, Azure Container Instances, and Azure Kubernetes Service, which will help you build and deploy an application based on microservices. Finally, you'll be

able to implement continuous integration and deployment in Azure to fully automate the software delivery process, including the build and release processes. By the end of this book, you'll be able to perform application migration assessment and planning, select the right Azure services, and create and implement a new cloud-oriented application using Azure containers and orchestrators. What you will learnGet to grips with new patterns and technologies used for cloud-native applicationsMigrate old applications and databases to Azure with easeWork with containers and orchestrators to automate app deploymentSelect the right Azure service for deployment as per the use casesSet up CI/CD pipelines to deploy apps and services on Azure DevOpsLeverage Azure App Service to deploy your first applicationBuild a containerized app using Docker and Azure Container RegistryWho this book is for This book is for cloud developers, software architects, system administrators, developers, and computer science students looking to understand the new role of the software architect or developer in the cloud world. Professionals looking to enhance their cloud and cloud-native programming concepts will also find this book useful. A sound background in C#, ASP.NET Core, and Visual Studio (any recent version) and basic knowledge of cloud computing will be helpful.

2024-05-31 Addy Osmani "Building Large Scale Web Apps" is a toolkit for managing large-scale React applications. React as a library allows you to start building user interfaces quickly and easily. But how do things scale as an application grows? How do you ensure that your codebase remains manageable, your performance metrics stay on point, and your team continues to work cohesively as the project evolves? In this book, you'll uncover strategies that industry professionals use to build scalable, performant, and maintainable React applications, all without becoming overwhelmed by complexity.

2014-10-13 David Wolber Yes, you can create your own apps for Android devices—and it's easy to do. This extraordinary book introduces you to App Inventor 2, a powerful visual tool that lets anyone build apps. Learn App Inventor basics hands-on with step-by-step instructions for building more than a dozen fun projects, including a text answering machine app, a quiz app, and an app for finding your parked car! The second half of the book features an Inventor's Manual to help you understand the fundamentals of app building and computer science. App Inventor 2 makes an excellent textbook for beginners and experienced developers alike. Use programming blocks to build apps—like working on a puzzle Create custom multi-media quizzes and study guides Design games and other apps

with 2D graphics and animation Make a custom tour of your city, school, or workplace Control a LEGO® MINDSTORMS® NXT robot with your phone Build location-aware apps by working with your phone's sensors Explore apps that incorporate information from the Web

2020-07-31 Yap, Kevin Medication management is an essential component of therapeutic success in the treatment of chronic diseases. However, patients who do not regularly take their prescribed medications are a primary concern of health systems worldwide. A significant proportion of patients on chronic medications fail to adhere to their treatments, and suboptimal adherence leads to dire clinical and financial consequences on the personal level. Moreover, non-adherence can adversely impact public healthcare costs and the clinical outcomes of patients. Design and Quality Considerations for Developing Mobile Apps for Medication Management: Emerging Research and Opportunities is a collection of innovative research that combines theory and practice on optimizing strategies to improve medication adherence and overall health and wellbeing in patients through the design of usable and reliable mobile app-based systems. Highlighting a broad range of topics including pharmaceutical care, quality assessment, and health behavior frameworks, this book is ideally designed for clinicians, pharmacists, healthcare providers, programmers, software developers, researchers, academicians, and students.